

Your Medieval Mission: Build a Castle!

You are a Medieval Castle Builder living in the year 1076. You have been hired to build a castle in Western Europe. The population of your area is approximately 300 serfs, 150 soldiers in residence, a household staff of about 50 people and approximately 20 family members. Before beginning the design of the castle, it is important that you choose a location in Western Europe. Once you choose your location, look up some information about that region so you can build a castle that will provide protection and necessities for the people here.

For yours, you **MUST** include the elements in bold. Then, in addition, you need to include at least 20 of the following elements. Of course you can have more! You will label all of these.

- **Garden (to grow food)**
- **Food storage area**
- **Living quarters and kitchen**
- **Latrine**
- **Basic walls and gates**

1. allure
2. turret
3. arch
4. rampart
5. aumbry
6. postern gate
7. bailey
8. parapet
9. barbican
10. parados
11. battlement
12. outer ward
13. buttery
14. outer curtain
15. buttress
16. murder holes
17. crosswall
18. moat
19. donjon or keep
20. Hall
21. dormer

22. great chamber
23. drawbridge
24. gate house
25. dungeon
26. garderobe
27. gallery

Look at the following link to identify the many parts of a castle and to decide what you'd like to include.

<http://www.castlesontheinternet.com/glossary.html>

Before you build your castle, prepare a blueprint. A blueprint is a drawn plan of what you will build. This will help you to know what materials to gather and how big everything will be. In your blueprint, include all your gardens and food storage facilities. Label all the parts

Now that you have completed your blueprint, begin the construction of the model. Your castle may take the form of a three-dimensional model with paper, poster board, cardboard, clay, wood, legos, sugar cubes... or any other materials you can gather and use. I will provide some basics (paper, poster board) but other materials are up to you. You must label ALL castle elements!

Your castles must be completed by Wed. Feb. 3. On that day in class, we will hold a gallery walk to present and showcase all the castles. You will receive a ballot to vote on the best castle in the following categories:

Best looks

Best overall defense

Best place to live

Best dungeon system

Best garden and kitchen

Best towers

The votes will be counted to see whose castle "wins" in each category.

Your castle will be graded on:

- Including all the necessary elements for the castle
- Creative design of the castle
- Strong defensive features

Steps:

1. Choose castle location
2. Look up elements you want to include
3. Draw blueprint and show me
4. Gather building materials
5. Create and build model
6. Label ALL ELEMENTS
7. Turn in and present on Wed. Feb. 4